



# Addressing Scalability Challenges of 2D Detectors

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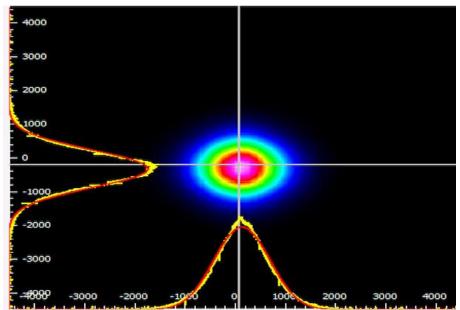






#### **Use of 2D Detectors**

- 2D detectors help in the precise **alignment** of the laser and target system, ensuring that the laser pulse interacts correctly with the target material.
- 2D detectors capture the **spatial profile** of the laser beam, providing information about its size, shape, and divergence
- Real-time imaging can be used to adjust and optimize the laser parameters to achieve desired acceleration outcomes.













- Data Throughput and Storage
- Network Limitations
- Processing Overhead
- Real-Time Control Challenges
- Data Archiving
- Gateways







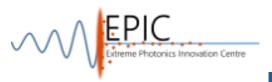
# EPIC 2D Detectors in Laser Facility













# Requirements in Laser Facility

Camera Network [b/s] = X\_SIZE \* Y\_SIZE \* PIXEL\_DEPTH\_BITS \* FPS

- The model used is the AVT Mako G234 which is 1936 \* 1216 \* 16\* 10 f/s ~ 400 Mbps
- @10 Hz: For 25 cameras per server, the rate required is ~ 10 Gbps (10 Gbps capable interface)
- @10 Hz: For 40 cameras per section, a Lab PC requires ~ 16 Gbps (25 Gbps capable interface)
- @10 Hz: For 200 cameras, centralized control room PC requires ~ 80
  Gbps (100 Gbps capable interface)

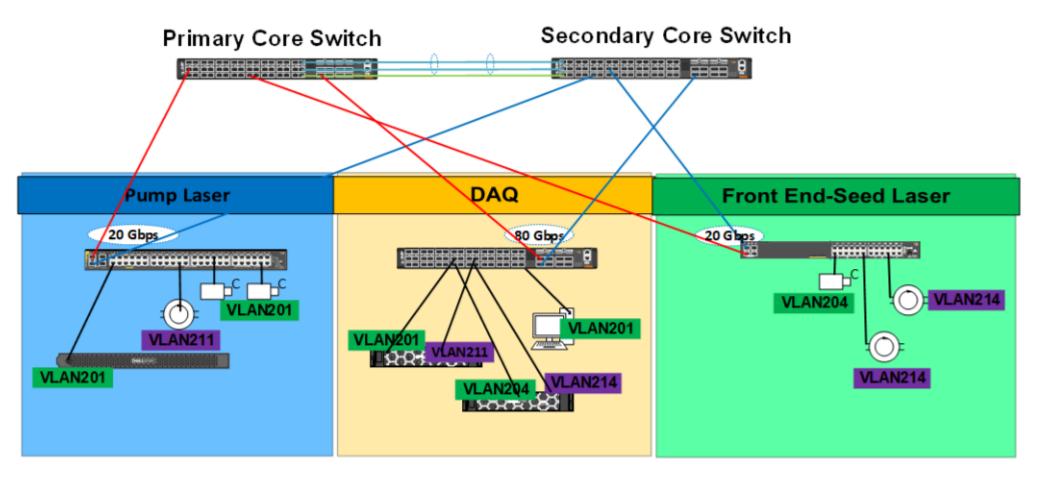








## **Network Layout**











#### **EPICS Area Detectors**

- AreaDetector provides a modular, flexible, and scalable solution for integrating a wide variety of imaging devices into EPICS-based control systems.
- It uses a modular, plugin-based architecture, allowing users to extend functionality with additional features such as image processing, data compression, and file saving.
- AreaDetector is optimized for high-speed data acquisition, making it suitable for applications requiring fast frame rates and large data volumes.







#### **EPICS IOCs**



- Distributed Architecture with approx 20 Camera IOC per server having a network interface card of 10G each
- CPU usage of 45-50 % and network utilization of approx 3.5G



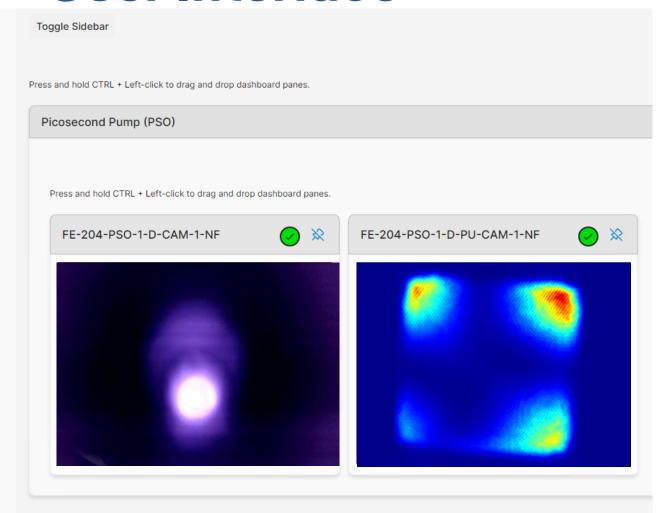




#### **User Interface**



✓ Front End - R204 ✓ Picosecond Pump (PSO) All ✓ FE-204-PSO-1-D-CAM-1-NF FE-204-PSO-1-D-CAM-2-FF ▼ FE-204-PSO-1-D-PU-CAM-1-NF FE-204-PSO-2-D-CAM-1-NF FE-204-PSO-2-D-CAM-2-FF FE-204-PSO-2-D-PU-CAM-1-NF FE-204-PSO-3-D-CAM-1-NF FE-204-PSO-3-D-CAM-2-FF FE-204-PSO-3-D-PU-CAM-1-NF > Picosecond Stretcher (PSS) Nanosecond Stretcher (NSS) > Nanosecond Pump (NSO) > Energy Control (EC) ✓ Pump Laser - R201 Seed ) 10J > 100J ✓ Ti Sapphire - R202 > 100J Beam Transport (HJ-BT) > Front End Beam Transport (FE-BT) > Ti:Sa Pump Infrared (TSP-IR) > Ti:Sa Pump Green (TSP-GR) > Ti:Sa Multi-Pass (TSM)











## **Operational Issues**

- Sometimes Image Frame Drop issues when all cameras are triggered at the same time due to spike in Network Traffic
- Memory buffers may become a bottleneck, especially with concurrent data streams from multiple detectors.
- Any mismatch in "Jumbo packet"
- The Camera IOC needs re-start because the IOC gets frozen after 4/5 days of streaming the images









#### **Enhancements**

- Use of Image Compression to lower Network traffic
- Use of PVA over CA for better network and infrastructure usage









### **Thank You!**



